

Nadia Magnenat Thalmann

Books Published/Edited

1. N. Magnenat Thalmann, J.J. Zhang, M. Ramanathan, D. Thalmann, **Intelligent Scene Modeling and Human-Computer Interaction (Human-Computer Interaction Series)**, Springer 1st ed., 296 p., Hardcover, ISBN 978-3030710019, 2022
2. Nadia Magnenat-Thalmann, Victoria Interrante, et al, **Advances in Computer Graphics: 38th Computer Graphics International Conference, CGI 2021, Virtual Event, September 6–10, 2021, Proceedings (Lecture Notes in Computer Science)**, Oct 11, 2021
3. N. Magnenat-Thalmann, C. Stephanidis, E. Wu, D. Thalmann, B. Sheng, J. Kim, G. Papagiannakias, M. Gavrilova, **Advances in Computer Graphics: 37th Computer Graphics International Conference, CGI 2020, Geneva, Switzerland, October 20-23, 2020 Proceedings**, Vol. 12221, Springer 1st ed., 566p., ISBN 978-3030618636, 2020
4. F.Tian, X. Yang, D. Thalmann, W. Xu, J.J. Zhang, N. Magnenat-Thalmann, J. Chang, **Computer Animation and Social Agents, 33rd International Conference on Computer Animation and Social Agents, CASA 2020, Bournemouth, UK, October 13-15, 2020 Proceedings**, Vol. 1300, Springer 1st ed., 216 p., ISBN 978-3030634254, 2020
5. M. Gavrilova, C.J. Tan, J. Chang, N. Magnenat-Thalmann, **Transactions on Computational Science XXXVII: Special Issue on Computer Graphics**, Vol. 12230, Springer, 171 p., ISBN 978-3662619827, 2020
6. P.Bourdot, V. Interrante, L. Nedel, N. Magnenat-Thalmann, G. Zachmann, **Virtual Reality and Augmented Reality, 16th EuroVR International Conference, EuroVR 2019, Tallinn, Estonia, October 23-25, 2019 Proceedings**, Vol. 11883, Springer 1st ed., 510 p., ISBN 978-3030319076, 2019
7. M. Gavrilova, J. Chang, N. Magnenat-Thalmann, E. Hitzer, H. Ishikawa, **Advances in Computer Graphics, 36th Computer Graphics International Conference, CGI 2019, Calgary, AB, Canada, June 17-20, 2019 Proceedings**, Vol. 11542, Springer, 1st ed., 604 p., ISBN 978-3030225131, 2019
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9. S.R.S. Prabaharan, N. Magnenat Thalmann, V.K. Bhaaskaran, **Frontiers in Electronic Technologies**, Springer, 161 p., Hardcover, ISBN 978-981-10-4235-5, 2017
10. J.K. Burgoon, N. Magnenat Thalmann, M. Pantic, A. Vinciarelli, **Social Signal Processing**, Cambridge University Press, 440 p., Hardcover, ISBN-10: 1107161266, ISBN-13: 978-1107161269, 2017
11. M. Ioannides, N. Magnenat Thalmann, G. Papagiannakis, **Mixed Reality and Gamification for Cultural Heritage**, Springer, 1st Edition., 2017, 309 illus., 279 incolor., Hardcover, ISBN: 978-3-319-49606-1, 2017
12. N. Magnenat Thalmann, J. Yuan, D. Thalmann and B.-J. You (Eds.), **Context Aware Human-Robot and Human-Agent Interaction**, Springer, XIII, 298 p. 143 illus., ISBN: 978-3319199467, 2015
13. M. Ioannides, N. Magnenat Thalmann, E. Fink, R. Žarnić, A.-Y Yen, E. Quak (Eds.), **Digital Heritage. Progress in Cultural Heritage: Documentation, Preservation, and Protection**, 5th International Conference, EuroMed 2014 Proceedings, Vol. 8740, Springer, 2014
14. N. Magnenat Thalmann, O. Ratib, H.F. Choi (Eds.), **3D Multiscale Physiological Human**, Springer, XII, 316 p. 110 illus., ISBN: 978-1447162742, 2014
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46. Jiannan, N. Magnenat Thalmann, Z. Tang and D. Thalmann (eds.), **Fundamentals of ComputerGraphics**, World Scientific Publishers, 1994
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70. N. Magnenat Thalmann, D. Thalmann and J. Vaucher, **Le langage PASCAL**, Ed. Gaétan Morin, 363 pages, 1979, (second edition 1980), (third edition 1982)